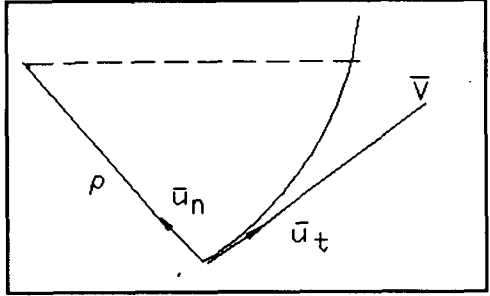


SUMMARY DYNAMICS MODULE N2

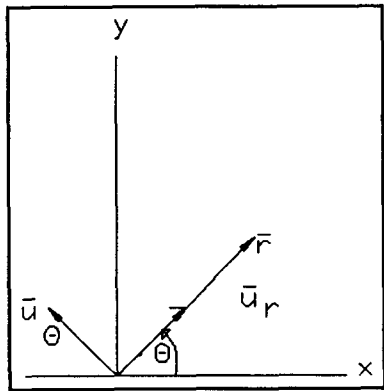
SUBJECT	EQUATION	DISCUSSION
3-D and 2-D Motion	$\bar{v} = \frac{ds}{dt}$ $\bar{a} = \frac{d\bar{v}}{dt}$ $\bar{v} = v_x\bar{i} + v_y\bar{j} + v_z\bar{k}$ $\bar{a} = a_x\bar{i} + a_y\bar{j} + a_z\bar{k}$	Displacement, velocity and acceleration may be resolved into orthogonal components.

Projectile Motion	$v_x = v \cos \theta_0$ $x = x_0 + v_0 \cos \theta_0 t$ $v_y = v_0 \sin \theta_0 - gt$ $y = y_0 + v_0 \sin \theta_0 t - 1/2gt^2$	An example of projectile motion occurs in a gravitational field.
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Tangential and Normal	$\bar{a} = \frac{dv}{dt} \bar{u}_t + \frac{v^2}{\rho} \bar{u}_n$ $\bar{a} = \dot{v} \bar{u}_t + \frac{v^2}{r} \bar{u}_n$	ρ - radius of curvature
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Radial and Transversal Components	$\bar{v} = \frac{dr}{dt} \bar{u}_r + r \frac{d\theta}{dt} \bar{u}_\theta$ $\bar{a} = \left[\frac{d^2r}{dt^2} - r \left(\frac{d\theta}{dt} \right)^2 \right] \bar{u}_r$ $+ \left[2 \frac{dr}{dt} \frac{d\theta}{dt} + r \frac{d^2\theta}{dt^2} \right] \bar{u}_\theta$
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$$\bar{v} = \dot{r} \bar{u}_r + r \dot{\theta} \bar{u}_\theta$$

$$\bar{a} = (\ddot{r} - r\dot{\theta}^2) \bar{u}_r + (2\dot{r}\dot{\theta} + r\ddot{\theta}) \bar{u}_\theta$$

WORDS TO KNOW MAJOR MODULE 2

1. Curvilinear Motion - occurs when a particle moves along in a curve rather than a straight line.
2. Fixed Frame of Reference - this is a frame of reference where the frame is attached to the earth.
3. Projectile Motion - this is motion where the object moves in a gravitational field.
4. Polar Coordinates - where the position of a particle is expressed by its "Polar Coordinates" r and θ .
5. Range - this refers to the horizontal distance that an object travels; usually concerned with projectile motion.
6. Centrifugal Force - this is the force associated with the acceleration in the normal direction. It represents the tendency of a particle to leave its curved path.